THE NOTIONS OF DISTANCE AND VELOCITY MODULUS IN THE LINEAR FINSLER SPACES

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The formulas for the 3-dimensional distance and the velocity modulus in the 4-dimensional linear space with the Berwald-Moor metrics are obtained. The used algorithm is applicable both for the Minkowski space and for the arbitrary poly-linear Finsler space in which the time-like component could be chosen. The constructed here modulus of the 3-dimensional velocity in the space with the Berwald-Moor metrics coincides with the corresponding expression in the Galilean space at small (non-relativistic) velocities, while at maximal velocities, i.e. for the world lines lying on the surface of the cone of future, this modulus is equal to unity. To construct the 3-dimensional distance, the notion of the surface of the relative simultaneity is used which is analogous to the corresponding speculations in special relativity. The formulas for the velocity transformation when one pass from one inertial frame to another are obtained. In case when both velocities are directed along one of the three selected straight lines, the obtained relations coincide with the analogous relations of special relativity, but they differ in other cases. Besides, the expressions for the transformations that play the same role as Lorentz transformations in the Minkowski space are obtained. It was found that if the three space coordinate axis are straight lines along which the velocities are added as in special relativity, then taking the velocity of the new inertial frame collinear to the one of these coordinate axis, one can see that the transformation of this coordinate and time coordinate coincide with Lorentz transformations, while the transformations of the two transversal coordinates differ from the corresponding Lorentz transformations.

Introduction

The geometry of the classical (non-relativistic) space is usually connected with the names of Galileo and Newton. It can be considered the second order approximation with regard to the small parameter (the ratio of the velocity modulus to the speed of light) of the Minkowski space geometry. But there are other geometries whose metrics is not quadratic, for which the corresponding limit transition leads to the Galilean space, that is, to the classical non-relativistic mechanics.

Starting with four dimensions that are definitely present in the physical world and wishing first of all to regard the simplest metrics of the fourth order, it seems necessary to begin with the linear space with the Berwald-Moor metrics. In one of the basis its interval can be represented as the product of four coordinates

$$S = \sqrt[4]{\xi_1 \xi_2 \xi_3 \xi_4}.$$
 (1)

This space we designate as H_4 [1]. The metrics function (1) is a particular case of the more general metrics function ([2], [3])

$$S = \xi_1^{(1+r_1+r_2+r_3)/4} \xi_2^{(1+r_1-r_2-r_3)/4} \xi_3^{(1-r_1+r_2-r_3)/4} \xi_4^{(1-r_1-r_2+r_3)/4}, \tag{2}$$

for which all the parameters r_1 , r_2 , r_3 are set equal to zero. The important property of H_4 is that it is connected with the commutative associative algebra and has an analogue of the scalar product that can be introduced as a symmetric poly-linear form of several vectors [4].

Notice, that despite of its exotic view, the eq. (1) metrics can be regarded as a 4-dimensional generalization of the usual quadratic form characteristic for the pseudo-Euclidean plane.

$$S^2 = x_0^2 - x_1^2 \tag{3}$$

in the special basis constructed out of the isotropic vectors can be presented as

$$S^2 = \xi_1 \xi_2.$$
 (4)

This is already enough to expect the space with the eq. (1) metrics to have properties close to the properties of the pseudo-Euclidean space (especially, 2-dimensional one), one of such properties being certain relativistic features.

Remark: To simplify the formulas we will usually write the tensor indices as subscripts and sometimes will not write the vector coordinates as the differences between their ends. This should not lead to errors or misunderstandings since we use only affine spaces and the lifting and lowering of the indices is not used.

Physical interpretation of the main geometrical objects

Regarding a 4-dimensional multiple set as a model of the space-time, one should first of all look for the effects taking place in its 3-dimensional subspace. The last one should be preferably able to be interpreted as the regular 3-dimensional classical space of the observer. In Minkowski space (and its Riemann generalizations) the Euclidean properties of its 3-dimensional subspace are present in the fundamental metrics form containing the positively defined quadratic components. As a result of this, the methodological problems of comparing the properties of such multiple sets with the properties of the real 3-dimensional space (undoubtedly close to the Euclidean geometry), arise only as the corollaries of the rejection of the absolute simultaneity.

Leaving the Minkowski space with its quadratic form for the Finsler space, particularly to H_4 , where the intervals are expressed by the fourth-order form, the observer "living" in such a space could not be sure what kind of geometry he finds around him. To answer this question let us find out which objects of this multiple set are related to the common physical notions and values. But before that, let us first give the interpretations of the analogues geometric objects connected with the special relativity (SR). These interpretations are:

1. point in the 4-dimensional space - event;

2. straight line – world line of the inertial frame;

3. distance between the points on the straight line - interval between the events;

4. set of isotropic (with the zero interval) straight lines crossing at one point – light cone;
5. hyper-surface with the points that are equidistant from the fixed point – space-time hyper-sphere or set of events equidistant in the observer's proper time from the fixed event;

6. hyper-surface with the points equidistant from the two fixed points – set of the relatively simultaneous events in the selected inertial frame whose world line passes through the fixed points;

7. straight lines parallel to the fixed line – set of points that are motionless in the 3-dimensional space of the observer located in the fixed inertial frame.

For geometrical objects in H_4 (as well as for many other Finsler spaces) practically the same physical interpretations can be used. The differences reveal themselves only in particular cases, and for H_4 they constitute the following three facts: instead of a circular light cone there is a cone with flat sides; the set of relatively simultaneous events (i.e. the set of events equidistant from the two fixed points of space-time) is now not flat but it presents rather complicated hyper-surface; and instead of the pseudo-Euclidean sphere consisting of three hyperboloids (second order surfaces) there is now a hyper-surface consisting of 16 hyperboloids (fourth order surfaces). All these circumstances follow from the fact that now the interval is not the square root of quadratic form, but the fourth order root of the fourth order form (1).

The special basis in which the H_4 interval has the laconic form (1) is connected with the special isotropic vectors. In the analogous basis in SR the square of the interval looks rather unusually too:

$$S^{2} = \xi_{1}\xi_{2} + \xi_{1}\xi_{3} + \xi_{1}\xi_{4} + \xi_{2}\xi_{3} + \xi_{2}\xi_{4} + \xi_{3}\xi_{4}.$$
(5)

Such representation of the Minkowski space interval is rarely used, therefore, not to step away from the usual SR constructions, let us transform the metrics of H_4 to the basis that is a Berwald-Moor analogue of the ortho-normal basis [5]. To do this we use the linear substitution:

– and obtain the following expression for the fourth power of the interval :

$$S^{4} = x_{0}^{4} - 2x_{0}^{2}(x_{1}^{2} + x_{2}^{2} + x_{3}^{2}) + 8x_{0}x_{1}x_{2}x_{3} + x_{1}^{4} + x_{2}^{4} + x_{3}^{4} - 2x_{1}^{2}x_{2}^{2} - 2x_{1}^{2}x_{3}^{2} - 2x_{2}^{2}x_{3}^{2}.$$
(7)

Raising the square of the Minkowski interval

$$S^{2} = x_{0}^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{2}$$
(8)

to the second power to have the powers of four in both expressions, we get the polynomial similar to that in the r.h.s of eq. (7):

$$S^{4} = x_{0}^{4} - 2x_{0}^{2}(x_{1}^{2} + x_{2}^{2} + x_{3}^{2}) + x_{1}^{4} + x_{2}^{4} + x_{3}^{4} + 2x_{1}^{2}x_{2}^{2} + 2x_{1}^{2}x_{3}^{2} + 2x_{2}^{2}x_{3}^{2}.$$
 (9)

In the regions characteristic for the non-relativistic physics where $|v_{\alpha}| \ll 1$, $v_{\alpha} = x_{\alpha}/x_0$, $\alpha = 1, 2, 3$, the expressions (7) and (9) coincide within the accuracy of the second power of small parameter $|v_{\alpha}|$. This justifies the mentioned limit transition from the H_4 geometry to the Galilean geometry, that is to the geometry of classical Newtonian physics.

Definitions of distance and velocity modulus in Minkowski space

The observer in Minkowski space who attributes the equal distances (in the 3-dimensional sense) to a certain set of events can follow a simple geometric rule - intercross two spheres with the same radii (hyperboloids in Minkowski space) located in two different centers (Fig.1). The straight line passing through the centers of these hyperbolic spheres can be associated with the inertial frame in which the events on the cross-section of the corresponding hyperboloids appear to be equidistant.

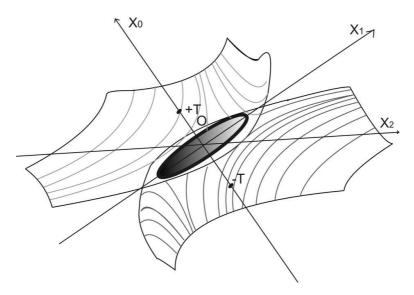


Figure 1: The cross-section of the hyperboloids in Minkowski space

With no loss of generality, the centers of hyperboloids could be located on the time axis x_0 symmetrically from the coordinates origin, i.e., in the points (-T, 0, 0, 0) and (T, 0, 0, 0). To obtain the equation of the intersection of the two pseudo Euclidean spheres with radii S and with centers in these points, one has to solve the system of equations

$$S^{2} = (T + x_{0})^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{2},$$

$$S^{2} = (T - x_{0})^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{2}.$$
(10)

After addition and subtraction of these equations, one gets

$$S^{2} = T^{2} + x_{0}^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{2},$$

$$0 = 2Tx_{0},$$

$$(11)$$

The first of these equations describes the single-cavity spherical hyperboloid (time axis is the axis of its symmetry), the second equation describes the hyper-plane $x_0 = 0$ orthogonal to the x_0 axis (Fig.2).

Varying the value of the interval S from 0 to T, we get a set of 2-dimensional surfaces put into one another. Each of these surfaces should be attributed a real positive value, which the observer in the fixed frame could call 'distance'. To do this, he should attribute these values to the arbitrary points of the surfaces and expand these values on all the other points of the surfaces. The simplest realization of this procedure is the drawing of a line across all the surfaces, then the linear parameter along this line could be used as

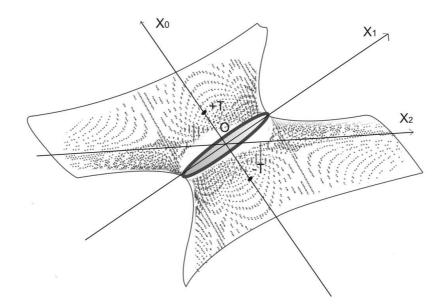


Figure 2: The cross-section of the plane and hyperboloid in Minkowski space

'distance'. In particular, one can use the x_1 axis as this line. Taking the linear rule for the correlation between the distance l and the coordinate x_1 , i.e. substituting $x_0 = 0$, $x_1 = l$, $x_2 = 0$, $x_3 = 0$ into the first equation in (11), we obtain the expression

$$l = \sqrt{T^2 - S^2},\tag{12}$$

Eq.(12) gives the relation between the distance l and the radius (interval) S of the hyperboloids that were used to find the surfaces with the same value of distances. This relation can be used to rewrite the first of eqs. (11) in the form of the well known in SR expression for the 3-dimensional distance between the x_0 axis and the world lines parallel to it:

$$l = \sqrt{x_1^2 + x_2^2 + x_3^2}.$$
(13)

The described procedure of obtaining the expression for the distance is never used in SR, but it is equivalent to one that is used. Here we need such a complicated procedure to perform the analogous construction in H_4 space in which the SR algorithms do not lead to the result.

To obtain the 3-dimensional velocity in Minkowski space one can use similar speculations. Two points $(x_{(1)0}, x_{(1)1}, x_{(1)2}, x_{(1)3})$ and $(x_{(2)0}, x_{(2)1}, x_{(2)2}, x_{(2)3})$, (the second one is in the cone of future of the first one) define a vector with coordinates $(x_{(2)i} - x_{(1)i})$ that can be rewritten as

$$(x_{(2)i} - x_{(1)i}) \equiv (x_{(2)0} - x_{(1)0})v_i, \tag{14}$$

where $v_0 \equiv 1$, and the components v_1 , v_2 , v_3 generate the 3-dimensional velocity vector. Then the interval for these three points can be expressed with the help of the velocity components

$$S_{21} = (x_{(2)0} - x_{(1)0})\sqrt{1 - v^2},$$
(15)

where

$$v = \sqrt{v_1^2 + v_2^2 + v_3^2}.$$
(16)

Notice, that the modulus of the 3-dimensional velocity in SR has the property

$$S_{21} = (x_{(2)0} - x_{(1)0})f(v), (17)$$

where f(v) is a function of one real variable. If vector $(1, v_1, v_2, v_3)$ and, consequently, vector $(x_{(2)0} - x_{(1)0}, x_{(2)1} - x_{(1)1}, x_{(2)2} - x_{(1)2}, x_{(2)3} - x_{(1)3})$ approach the isotropic direction, then $v \to 1$.

Definition of the distance and the velocity modulus in the H_4 space

Let us take as a definition that in the H_4 space in the same way as in Minkowski space, the cross-section of the two spheres (hyperboloids) with equal radii but different centers is a set whose points are spatially equidistant from the observer whose world line passes through these centers. Apart from the analogy with the pseudo-Euclidean case, this statement is supported by the equality of the proper times for the signals emitted from the (-T, 0, 0, 0) point and coming to the points of the cross-section of two hyperboloids and the proper times of the back signals emitted in these points and coming to the point (T, 0, 0, 0). From the point of view of the observer whose world line passes through these points, i.e. coincides with the x_0 axis, and who can use only the information concerning himself and these signals, the latter reflect from the points of the 3-dimensional space equidistant from the observer. The total travel time (on the "signals' watch") appears to be equal to 2S for all pairs of signals and does not depend on the direction of travel. The watch of the observer, who considers himself motionless, will read the interval 2T. Therefore, neither the readings of the signals' watch, nor the readings of the observer's watch do not contradict the suggestion that the distances from the observer to the world lines passing through the points of the cross-section of the two hyperboloids, are the same. Consequently, they are completely characterized by the two values S and T.

To get the equation for the surface of the cross-section of the two hyperboloids with the centers in the points (-T, 0, 0, 0) and (T, 0, 0, 0) in the H_4 space, substitute first $(T + x_0, x_1, x_2, x_3)$ and then $(T - x_0, -x_1, -x_2, -x_3)$ instead of (x_0, x_1, x_2, x_3) into eq. (7):

$$S^{4} = (T + x_{0})^{4} - 2(T + x_{0})^{2}(x_{1}^{2} + x_{2}^{2} + x_{3}^{2}) + 8(T + x_{0})x_{1}x_{2}x_{3} + x_{1}^{4} + x_{2}^{4} + x_{3}^{4} - 2x_{1}^{2}x_{2}^{2} - 2x_{1}^{2}x_{3}^{2} - 2x_{2}^{2}x_{3}^{2},$$

$$S^{4} = (T - x_{0})^{4} - 2(T - x_{0})^{2}(x_{1}^{2} + x_{2}^{2} + x_{3}^{2}) - 8(T - x_{0})x_{1}x_{2}x_{3} + x_{1}^{4} + x_{2}^{4} + x_{3}^{4} - 2x_{1}^{2}x_{2}^{2} - 2x_{1}^{2}x_{3}^{2} - 2x_{2}^{2}x_{3}^{2}.$$
(18)

Taking as in the case of Minkowski space the sum and the difference of these equations, one gets

$$S^{4} = x_{0}^{4} + 2x_{0}^{2}(3T^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{3}) + 8x_{0}x_{1}x_{2}x_{3} + T^{4} - 2T^{2}(x_{1}^{2} + x_{2}^{2} + x_{3}^{2}) + x_{1}^{4} + x_{2}^{4} + x_{3}^{4} - 2(x_{1}^{2}x_{2}^{2} + x_{1}^{2}x_{3}^{2} + x_{2}^{2}x_{3}^{2}),$$

$$0 = x_{0}^{3} + (T^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{2})x_{0} + 2x_{1}x_{2}x_{3}.$$

$$(19)$$

It is not so easy to draw even schematically the 2-dimensional surfaces corresponding to eq. (18) in the 4-dimensional space. That is why to illustrate the result we will use

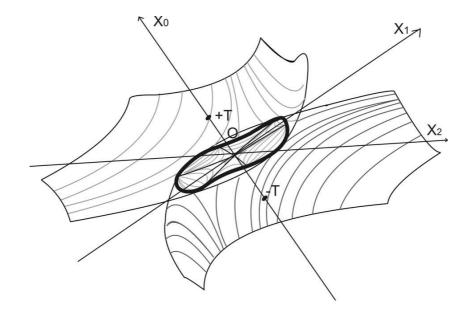


Figure 3: The cross-section of the hyperboloids in H_3 space

the similar surface in the 3-dimensional case, Fig.3, corresponding to H_3 space, which is constructed similarly to H_4 and has the following metrics in the isotropic basis

$$S^3 = \xi_1 \xi_2 \xi_3. \tag{20}$$

Having passed from eqs. (18) to eqs. (19), we pass from the cross-section of two hyperboloids to the cross-section of two new hyper-surfaces. The first of them is in a sense equivalent to the single-cavern hyperboloid of the Minkowski space, and the second is analogous to the hyper-plane $x_0 = 0$ of the pseudo-Euclidean space, because there are equal intervals from every point of it to the points (-T, 0, 0, 0) and (T, 0, 0, 0), Fig.4. But now the second equation of eqs. (19) defines the essentially nonlinear surface, this being the result of using the Finsler metrics that has higher order than the quadratic one. From the physical point of view, such hyper-surface could be related to the notion of relative simultaneity. This is reasonable only in case when both the inertial frame is fixed, and the characteristic scale T (that gives the time between the instantaneous location of the observer and the event with regard to which the simultaneity is defined) are fixed. In the pseudo-Euclidean case this scale is unnecessary, since the hyper-surface related to the notion of the relative simultaneity remained the same for every interval separating the observer and the layer of the relatively simultaneous events. In the linear Finsler spaces this is not so, and this leads to the reconsideration of the properties of time, at least, for the spaces with the non-quadratic metrics.

The cross-section of the hyperboloids (18) with the centers at points (-T, 0, 0, 0)and (T, 0, 0, 0) is such a set of events that the observer whose world line passes through these points would consider equidistant from himself (from his world line). Varying the interval S from 0 to T, we obtain the set of 2-dimensional surfaces enclosed in each other, each of which corresponds to a certain spatial distance. To characterize each of these 2-dimensional sets with one and the same value of distance automatically, it is sufficient to attribute certain values of distances to at least one of the points on each surface, and then extend these values over all the points of the corresponding surface. As in the pseudo-Euclidean case mentioned above, one can take a straight line crossing all these surfaces, and call the linear parameter l along this line the 'distance' already not in the regular pseudo-Euclidean space, but in the linear Finsler space-time.

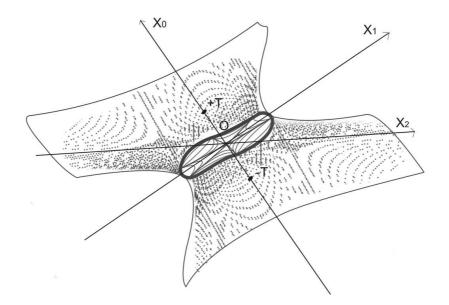


Figure 4: The cross-section of the special surface and hyperboloid in H_3 space

The analysis of eq. (19) shows that all the straight lines passing through the coordinates origin and lying on one of the three planes (x_1, x_2) , (x_1, x_3) or (x_2, x_3) belong to the surfaces of relative simultaneity of the H_4 space, corresponding to this equation. Particularly, one of these lines is the x_1 -axis, therefore, relating the distance l and the coordinate x_1 , one gets the distance l from the observer to the motionless (with regard to him) observers for whom the initial hyperboloids have the radii equal to S and the half of the interval between their centers is equal to T. Substituting $x_1 = l$, $x_2 = 0$, $x_3 = 0$ into eq. (19), one gets

$$S^{4} = x_{0}^{4} + 2x_{0}^{2}(3T^{2} - l^{2}) + T^{4} - 2T^{2}l^{2} + l^{4},$$

$$0 = x_{0}^{3} + (T^{2} - x_{1}^{2} - x_{2}^{2} - x_{3}^{2})x_{0}.$$

$$(21)$$

The second equation gives $x_0 = 0$, therefore, the first equation gives

$$S^4 = T^4 - 2T^2 l^2 + l^4. (22)$$

Solving this equation for l, one gets

$$l = \sqrt{T^2 - S^2}.\tag{23}$$

Thus, the 3-dimensional distance from the world line (0,0,0) to the parallel world line (x_1, x_2, x_3) is expressed by the formula

$$l(T, x_1, x_2, x_3) = \sqrt{T^2 - S^2(T, x_1, x_2, x_3)},$$
(24)

where $S^2(T, x_1, x_2, x_3)$ is the square root of the r.h.s of the first of eqs. (19) in which x_0 is the real cubic root of the second of eqs. (19)).

The expression for the 3-dimensional distance, being essentially different from the regular spherically symmetric form (13), contains the parameter T lacking in SR. These differences lead to rather unusual properties of the 3-dimensional distances in H_4 . Particularly, the distance from world line AA to the world line B is usually not equal to the

distance from world line B to the world line A. But such effects reveal themselves only when any of the values $|x_{\alpha}|$ can not be neglected with regard to T. If we can neglect the third and higher powers of the ratio $|x_{\alpha}|/T$ with regard to unity, then the expression for the distance (24) takes the form

$$l(T, x_1, x_2, x_3) \simeq \sqrt{x_1^2 + x_2^2 + x_3^2}.$$
(25)

New qualitative feature that appears when constructing the surface of relatively simultaneous events in H_4 and that distinguishes it from Minkowski space case is the need for the concrete parameter T measured in the units of length. It seems logical to connect this characteristic scale, which is absent in SR, to the observer, that is to the reference frame, and interpret it as an additional parameter characterizing the reference frame and providing the possibility to construct the fixed surface of relative simultaneity.

Let us now pass to the 3-dimensional velocity.

Two points $(x_{(1)0}, x_{(1)1}, x_{(1)2}, x_{(1)3})$ and $(x_{(2)0}, x_{(2)1}, x_{(2)2}, x_{(2)3})$ in the H_4 space (the last point is in the cone of future of the first one) define the vector with coordinates $(x_{(2)i} - x_{(1)i})$ that can be rewritten with the help of velocity as

$$(x_{(2)i} - x_{(1)i}) \equiv (x_{(2)0} - x_{(1)0})v_i, \tag{26}$$

where $v_0 \equiv 1$, while the components v_1 , v_2 and v_3 form the 3-dimensional velocity vector. Then the interval between these two points can be expressed by the components of velocity as follows

$$S_{21} = (x_{(2)0} - x_{(1)0})\sqrt[4]{W}, \qquad (27)$$

where

$$W = (1 + v_1 + v_2 + v_3)(1 + v_1 - v_2 - v_3)(1 - v_1 + v_2 - v_3)(1 - v_1 - v_2 + v_3).$$
(28)

The modulus v of the 3-dimensional velocity in H_4 must have the property

$$S_{21} = (x_{(2)0} - x_{(1)0})f(v), (29)$$

where f(v) is a function of one real variable. If only one of the components of the 3-dimensional velocity differs from zero, for example, v_1 , then, naturally, $v = |v_1|$, and expression (27) gives

$$S_{21} = (x_{(2)0} - x_{(1)0})\sqrt{1 - v^2}.$$
(30)

In general case, the speculations similar to those for the 3-dimensional distance give

$$\sqrt{1 - v^2} = \sqrt[4]{W(v_1, v_2, v_3)},\tag{31}$$

or

$$v = \sqrt{1 - \sqrt{W(v_1, v_2, v_3)}}.$$
(32)

In the non-relativistic approximation

$$v \simeq \sqrt{v_1^2 + v_2^2 + v_3^2}.$$
 (33)

If vector $(1, v_1, v_2, v_3)$, and, consequently, vector $(x_{(2)0} - x_{(1)0}, x_{(2)1} - x_{(1)1}, x_{(2)2} - x_{(1)2}, x_{(2)3} - x_{(1)3})$ approach the isotropic direction, then $v \to 1$. Notice also, that in general case, $W(-v_1, -v_2, -v_3) \neq W(v_1, v_2, v_3)$.

Addition of velocities

The symmetry group $G_1(H_4)$ preserves invariant the interval (1) and consists of linear continuous transformations

$$x_i' = \frac{1}{4} A_{ik} D_{km} A_{mj} x_j, \tag{34}$$

where

$$(D_{km}) = diag(\exp \varepsilon_0, \exp \varepsilon_1, \exp \varepsilon_2, \exp \varepsilon_3), \qquad (35)$$

The real parameters ε_i vary in $(-\infty, \infty)$ and suffice the condition

$$\varepsilon_0 + \varepsilon_1 + \varepsilon_2 + \varepsilon_3 = 0, \tag{36}$$

This group can be parameterized with the three real values, V_1 , V_2 , V_3 that can have the meaning of the components of velocity obtained by the motionless object after the transformation ((35)

$$\exp \varepsilon_i = \frac{A_{ij}V_j}{\sqrt{1 - V^2}},\tag{37}$$

where i, j = 0, 1, 2, 3; $V_0 = 1$. If an object had the velocity components (v_1, v_2, v_3) in the initial reference frame, then in the new reference frame it will have

$$v_{1}' = \frac{v_{1} + V_{1} + v_{2}V_{3} + v_{3}V_{2}}{1 + v_{1}V_{1} + v_{2}V_{2} + v_{3}V_{3}},$$

$$v_{2}' = \frac{v_{2} + V_{2} + v_{1}V_{3} + v_{3}V_{1}}{1 + v_{1}V_{1} + v_{2}V_{2} + v_{3}V_{3}},$$

$$v_{3}' = \frac{v_{3} + V_{3} + v_{1}V_{2} + v_{2}V_{1}}{1 + v_{1}V_{1} + v_{2}V_{2} + v_{3}V_{3}}.$$
(38)

The definition of the $G_1(H_4)$ group gives

$$(x'_{(2)0} - x'_{(1)0})\sqrt{1 - (v')^2} = (x_{(2)0} - x_{(1)0})\sqrt{1 - v^2},$$
(39)

Thus, the formula for the 3-dimensional velocity in the new reference frame is

$$v' = \sqrt{1 - \frac{(1 - v^2)(1 - V^2)}{(1 + v_1V_1 + v_2V_2 + v_3V_3)^2}},$$
(40)

because the transformations (34) - (37) give

$$x'_{(2)0} - x'_{(1)0} = \frac{1 + v_1 V_1 + v_2 V_2 + v_3 V_3}{\sqrt{1 - V^2}} (x_{(2)0} - x_{(1)0}).$$
(41)

If the components of v_{α} and V_{α} contain only one component different from zero each, and these correspond to the same specially chosen direction, for example, $(v_1, 0, 0)$ and $(V_1, 0, 0)$, then the formulas (38) coincide with the corresponding formulas for addition of velocities in SR.

Transition from the motionless inertial frame to the moving one

In this Section we will regard the transition from the old (no strokes) reference frame to the new (stroked) inertial frame moving with the velocity (V_1, V_2, V_3) relatively to the old one. That is, the point that has the velocity (V_1, V_2, V_3) in the old frame will have the velocity (0, 0, 0) in the new one. The formulas (34) - (36) will remain the same, while the formula (37) will be

$$\exp\left(-\varepsilon_i\right) = \frac{A_{ij}V_j}{\sqrt{1-V^2}},\tag{42}$$

That is, the transitions from one frame to another considered here and in the previous Section are reverse to each other. Notice, that the change of (V_1, V_2, V_3) to $(-V_1, -V_2, -V_3)$ in (34) - (37) does not give the transition reverse to (34) - (37).

So, the transition to the frame moving with velocity (V_1, V_2, V_3) in the old coordinates can be expressed by the new ones as

$$\begin{pmatrix} x_{0} \\ x_{1} \\ x_{2} \\ x_{3} \end{pmatrix} = \frac{1}{4\sqrt{1-V^{2}}} \cdot \hat{A} \cdot \begin{pmatrix} (1+V_{1}+V_{2}+V_{3})(x_{0}'+x_{1}'+x_{2}'+x_{3}') \\ (1+V_{1}-V_{2}-V_{3})(x_{0}'+x_{1}'-x_{2}'-x_{3}') \\ (1-V_{1}+V_{2}-V_{3})(x_{0}'-x_{1}'+x_{2}'-x_{3}') \\ (1-V_{1}-V_{2}+V_{3})(x_{0}'-x_{1}'-x_{2}'+x_{3}') \end{pmatrix},$$
(43)

where matrix \hat{A} has the components A_{ij} (6).

Let us regard this transition for the case when all the components but one of the velocity of the new frame in the old frame coordinates along the three special directions are equal to zero, for example, $V_1 \neq 0$, but $V_2 = 0$ and $V_3 = 0$. Then

$$V = |V_1|,\tag{44}$$

and formulas (43) take the form

$$\begin{pmatrix} x_{0} \\ x_{1} \\ x_{2} \\ x_{3} \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{1-V_{1}^{2}}} & \frac{V_{1}}{\sqrt{1-V_{1}^{2}}} & 0 & 0 \\ \frac{V_{1}}{\sqrt{1-V_{1}^{2}}} & \frac{1}{\sqrt{1-V_{1}^{2}}} & 0 & 0 \\ 0 & 0 & \frac{1}{\sqrt{1-V_{1}^{2}}} & \frac{V_{1}}{\sqrt{1-V_{1}^{2}}} \\ 0 & 0 & \frac{1}{\sqrt{1-V_{1}^{2}}} & \frac{V_{1}}{\sqrt{1-V_{1}^{2}}} \\ 0 & 0 & \frac{V_{1}}{\sqrt{1-V_{1}^{2}}} & \frac{1}{\sqrt{1-V_{1}^{2}}} \end{pmatrix} \cdot \begin{pmatrix} x_{0}' \\ x_{1}' \\ x_{2}' \\ x_{3}' \end{pmatrix},$$
(45)

or

$$x_{0} = \frac{x_{0}' + V_{1}x_{1}'}{\sqrt{1 - V_{1}^{2}}} x_{1} = \frac{V_{1}x_{0}' + x_{1}'}{\sqrt{1 - V_{1}^{2}}}$$

$$x_{2} = \frac{x_{2}' + V_{1}x_{3}'}{\sqrt{1 - V_{1}^{2}}} x_{3} = \frac{V_{1}x_{2}' + x_{3}'}{\sqrt{1 - V_{1}^{2}}}$$

$$(46)$$

Such transformation of the coordinates $(x'_0, x'_1) \leftrightarrow (x_0, x_1)$ coincide with the corresponding transformation in SR, and the transformation $(x'_2, x'_3) \leftrightarrow (x_2, x_3)$ differs from the corresponding transformation in SR where $x_2 = x'_2$, $x_3 = x'_3$.

Conclusion

The H_4 space which is the space of associative commutative hyper-complex numbers (poly-numbers) is rather simple from the algebraic point of view - it is isomorphic to the algebra of the square diagonal real matrices 4×4 . This space is an anisotropic metric Finsler space with the three parametric Abel symmetry group and it can not be reduced to a space with the quadratic metrics function. It is the simultaneous consideration of the algebraic and geometric properties of H_4 that leads to the appearance of a non-trivial mathematical object. As it was shown in this paper, the consideration of the physical contents of H_4 together with its algebraic and geometrical structures makes it even more complicated and interesting, despite its initial algebraic simplicity: in the non-relativistic limit (neglecting second and higher orders of the ratio of the velocity of the physical object to the velocity of light), it is indistinguishable both from the Galilean space (the classical mechanics space) and from the Minkowski space (SR). Moreover, even in the general case there are some special directions and 2-dimensional planes for which the properties of H_4 coincide with the corresponding properties of the Minkowski space for the same directions and planes.

The difference between the H_4 space and the Minkowski space is due to the anisotropy of the first one and to the physical effects proportional to the third and higher powers of the ratio of the velocities of the physical objects to the velocity of light. That is why, to our view, the question, which of the spaces is most adequate for the description of the real World is open. In any case, the need for the thorough investigation of the H_4 space and other similar spaces is even more obvious, since they happened to be left aside from the mainstream of modern geometric and physical research. This means that they could contain essences close to the properties of the real World.

It should be underlined that the approach developed in this paper to get the modulus of the 3-dimensional velocity and the 3-dimensional spatial distance is applicable for any linear Finsler space for which there is a special coordinate system where one time and three space coordinates can be separated.

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